

Technology in Education

Digital Learning Framework

Sample Teacher Questionnaire

Standard 2.1: Students engage purposefully in meaningful learning activities.

- 1. Students engage more deeply in learning when digital tools are used. (Choice Strongly Agree, Agree, Neutral, Disagree, Strongly Disagree)
- 2. I design learning activities that incorporate digital tools to make tasks more relevant or meaningful. (Choice Always, Often, Sometimes, Rarely, Never)
- 3. Students are encouraged to explore real-world problems using digital technologies. (Choice Always, Often, Sometimes, Rarely, Never)
- 4. Digital learning activities involve problem-solving, inquiry, or collaboration. (Choice Always, Often, Sometimes, Rarely, Never)
- 5. Students can choose digital tools or approaches for completing learning tasks. (Choice Always, Often, Sometimes, Rarely, Never)
- 6. I adapt digital learning activities to meet different student interests or needs. (Choice Always, Often, Sometimes, Rarely, Never)
- 7. Students are given time to reflect on what they learned through digital activities. (Choice Always, Often, Sometimes, Rarely, Never)



